



An early 19th century educational goose game

HARRIS, John.

The New Game of Emulation, Designed for The Amusement of Youth of both Sexes and calculated to inspire their Minds with an Abhorrence of Vice and a Love of Virtue.

London: John Harris, 1804. Engraving with original hand colour. Sheet 570 x 465mm, dissected and laid on linen, as issued, folded into original slipcase with illustrated title label; with rulebook (dated 1810), pp. 16, in original wrappers.

£675

A goose game with a spiral of 66 spaces, with the bonuses for virtues and penalties for sins listed in the rule book. The 'Advertisement' in the rule book starts: 'It is universally acknowledged that a spirit of emulation should be constantly encouraged in the rising generation, as the surest means of facilitating their progress in the paths of literature, and impressing their opening minds with the love of virtue. Youth are ever anxious for applause and remuneration, and will cheerfully exert themselves to obtain an honorary prize, even when admonitions and menaces prove unavailing'.

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